

2024 Rose City Putter's Rules (adapted from USGA)

As of 3/14/24

Each player needs to be at the first tee of the day and be ready to play at least 15 minutes before her scheduled tee time. Late arrivals are not guaranteed a tee time and may not be able to play that day.

All players will observe USGA and local club rules.

1. Obstructions – No Penalty

Obstructions are man-made roads, cart paths, buildings (on holes #6, 7, and 9), course equipment (i.e. sprinkler heads), staked trees and mole mounds. Players may drop a ball within one club length of the nearest point of relief (no closer to hole).

2. Unplayable (i.e. ball lands at the base of a tree, against a post, up against a fence, etc.)– one stroke penalty.

Two club lengths from where the ball lies, no nearer the hole. Or, keeping object between you and the pin, go back as far as you wish and drop the ball.

3. Water Hazards

The lakes between #5 and #9 as well as between #10 and #11 are considered lateral water hazards. If you hit the ball into the water on these holes, you may drop a ball within 2 club lengths of the point where the ball crossed the hazard margin but no closer to the hole.

Penalty – one stroke. One stroke for hitting into the water, one stroke for out of the water, and you would be hitting your third shot.

4. Lies – No Penalties

If ball is in casual water (puddle) in the fairway, step back to the nearest point of relief and drop ball. If ball is in the casual water on the green or will impede your putt, you may move ball no closer to the hole.

5. Lost or out of bounds – 2-stroke penalty

If ball is lost, player must hit another ball from where ball is thought to be lost. *Time limit for searching for a lost ball is **two minutes**.* If ball is hit out of bounds, next shot should be hit from point where ball went out of bounds.

Dropped ball: **Drop ball from knee height** to one side or the other, not any closer to the hole.

6. Sand Traps

In order to speed up play, player must not take more than two strokes to get out of sand trap. Drop ball out of trap, no closer to hole. Count two strokes for attempts plus one penalty stroke for the drop. Player may not touch sand or ground club with practice swing. If ball is embedded, unplayable rules apply.

7. Putting

Prior to putting, players should mark ball location by carefully placing the marker behind the ball.

Ball hits another ball on the green. If hit with approach shot, no penalty, replace hit ball. If hit while putting, there is 2 stroke penalty to the person who does not mark their ball.

8. Hitting wrong ball (on or off the green) – 2-stroke penalty. If a player hits another player's ball, she must take a 2-stroke penalty. In order to speed up play, player should not retrieve original ball but drop ball and hit from original place.

10. No Mulligans are allowed when playing in this 9-hole group.

11. You are not allowed to tee your ball in the fairway.

12. To speed up play, one practice swing only. Count all strokes including whiffs and 'gimmes'. There is a limit of 2 shots to get out of the bunker.

See USGA at <https://www.usga.org> for more complete golf rules for men and women. For easy access, you may want to go to the App Store via your smart phone to download (free) the USGA Official Rules of Golf.